

Last Name: _____

First Name: _____

INSTRUCTIONS This part of the exam covers units 1-6 and is weighted with a maximum of **45 points (pt) from a total of 100 pt**. Unit 7 (15 pt) is covered in a separated sheet. For the test, use the original statement sheet and avoid corrections or unclear marking (ask for a new blank sheet if needed).

— **EXAM** —

Exercise 1 (20pt). Each question has at least one correct answer and its total score depends on whether you check: some incorrect answer = **-3pt**; all correct answers and nothing else = **5pt**; only correct answers, but not all = **3pt**; blank = **0pt**. A total negative score in Ex. 1 counts as 0pt in the rest of the exam.

1.1) Mark those interpretations that are *countermodels* of the formula $p \rightarrow (q \rightarrow p)$ in classical propositional logic:

- $\{p, q\}$
- $\{p\}$
- \emptyset
- None of the above

1.2) The logic program P $a :- b, c. \quad c :- a. \quad b :- d.$ is obviously stratified since it contains no negation. Mark each rule below such that, if added to P , the result would not be stratified.

- | | |
|----------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------|
| <input type="checkbox"/> $d :- b$ | <input type="checkbox"/> $c :- \text{not } d$ |
| <input type="checkbox"/> $b :- \text{not } a$ | <input type="checkbox"/> $d :- \text{not } c$ |

1.3) Mark the stable models of the following logic program $p :- \text{not } q. \quad q :- p. \quad r :- \text{not } q. \quad q :- \text{not } r.$

- | | |
|--------------------------------------|----------------------------------------|
| <input type="checkbox"/> \emptyset | <input type="checkbox"/> $\{r\}$ |
| <input type="checkbox"/> $\{p\}$ | <input type="checkbox"/> $\{p, r\}$ |
| <input type="checkbox"/> $\{q\}$ | <input type="checkbox"/> $\{q, r\}$ |
| <input type="checkbox"/> $\{p, q\}$ | <input type="checkbox"/> $\{p, q, r\}$ |

1.4) The logic program P_1 $q :- \text{not } p. \quad q :- p.$ corresponds to the formula $(\neg p \rightarrow q) \wedge (p \rightarrow q)$. Mark below the Here-and-There (HT) interpretations that are models of P_1 in HT:

- | | |
|-----------------------------------------------------|--------------------------------------------------------|
| <input type="checkbox"/> $H = \{p\}, T = \emptyset$ | <input type="checkbox"/> $H = \emptyset, T = \{p, q\}$ |
| <input type="checkbox"/> $H = \emptyset, T = \{p\}$ | <input type="checkbox"/> $H = \emptyset, T = \{q\}$ |

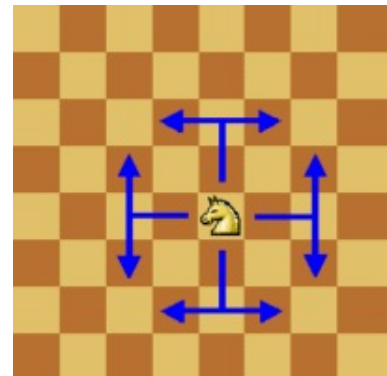
Exercise 2 (5pt). The previous program P_1 seems to produce the same effect as program P_2 with just the fact $q.$. However, you should have found some HT-model of P_1 above that is not HT-model of q . As a consequence, P_1 and P_2 are *not strongly equivalent*. **Find a single rule R** using atoms p, q such that $P_1 \cup R$ and $P_2 \cup R$ have different behaviour (that is, they have some difference in their respective stable models). Explain the result of adding R .

Exercise 3 (10pt). Given a chessboard of $n \times n$ with $n \geq 1$ we want to place $m > 0$ knights so they do not attack each other, using predicate `horse(X,Y)` to mean that cell X, Y contains a horse. NOTE: a chess knight attacks as shown in the figure below: attacked positions correspond to the cells with arrow heads. Complete the following ASP code to solve the problem (try to write as few rules as possible).

```
#const n=3.
#const m=5.
row(1..n). col(1..n).

% Generate all possible placements of m Knights

% Forbid mutual attacks
:- horse(X,Y), horse(X+1,Y+2).          % (*)
```



Exercise 4 (5pt). Explain why constraint (*) does not need to check the conditions $X+1 < n$ and $Y+2 < n$. How many ground rules does rule (*) generate when $n = 3$? (explain the answer below too)

Exercise 5 (5pt). In the taxi routing problem of the second lab assignment, write telingo code to forbid that a taxi picks somebody that was already in a station (you may use your own predicates).

```
#program dynamic.
```

In general, this constraint removes valid plans that are not too useful (because of moving some passenger already located at a station). But suppose we allowed a passenger to be initially at a station: could there be scenarios in which all the possible plans are ruled out by the constraint above? If so, draw a possible initial configuration where this may happen.