

Reasoning and Planning

Unit 2. Propositional Reasoning

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1 Propositional Logic: Syntax and Semantics

2 Propositional Reasoning

Propositional Logic: Syntax

- Def. **Propositional Signature** Σ : set of **propositions** or **atoms**.
E.g. $\Sigma = \{\textit{happy}, \textit{rain}, \textit{weekend}\}$.
- Def. **Propositional language** \mathcal{L}_Σ , set of **well formed formulas** (wff).

p	\top	\perp	$\neg\alpha$	
$\alpha \vee \beta$	$\alpha \wedge \beta$	$\alpha \rightarrow \beta$	$\alpha \leftrightarrow \beta$	(α)

where $p \in \Sigma$ and $\alpha, \beta \in \mathcal{L}_\Sigma$.

- **Alternative notations:**
implication $\rightarrow, \supset, \Rightarrow$; equivalence $\equiv, =, \leftrightarrow, \Leftrightarrow$
- **Precedence:** $\equiv, \rightarrow, \vee, \wedge, \neg$. Binary ops. left associative.
- Def. **literal** = an atom p or its negation $\neg p$.
- Def. **theory** = set of formulas $\Gamma \subseteq \mathcal{L}_\Sigma$.

Propositional Logic: Semantics

- Def. **interpretation** is a function $\mathcal{I} : \Sigma \rightarrow \{1, 0\}$
Example: $\mathcal{I}(\text{happy}) = 1$, $\mathcal{I}(\text{rain}) = 0$, $\mathcal{I}(\text{weekend}) = 1$
- Alternative representation: set $\mathcal{I} \subseteq \Sigma$ of (true) atoms.
Example: $\mathcal{I} = \{\text{happy}, \text{weekend}\}$
- We extend its use to formulas $\mathcal{I} : \mathcal{L}_\Sigma \rightarrow \{1, 0\}$.
 $\mathcal{I}(\alpha) =$ replace each $p \in \Sigma$ in α by $\mathcal{I}(p)$ and apply:

$\mathcal{I}(\top) = 1$	$\mathcal{I}(\perp) = 0$	$\frac{\quad}{1} \mid \neg$	$\frac{0 \ 0}{0 \ 1} \mid \wedge$	$\frac{0 \ 0}{0 \ 1} \mid \vee$	$\frac{1 \ 1}{1 \ 0} \mid \rightarrow$	$\frac{1 \ 1}{1 \ 0} \mid \leftrightarrow$
		$\frac{0 \ 1}{0 \ 1} \mid$	$\frac{1 \ 0}{1 \ 1} \mid$	$\frac{1 \ 1}{1 \ 1} \mid$	$\frac{1 \ 0}{1 \ 1} \mid$	$\frac{1 \ 1}{1 \ 1} \mid$

- Example: $\mathcal{I}(\neg \text{rain} \rightarrow \neg \text{weekend}) = \mathcal{I}(\neg 0 \rightarrow \neg 1) = \mathcal{I}(1 \rightarrow 0) = 0$

Propositional Logic: Semantics

- Def. \mathcal{I} satisfies α , written $\mathcal{I} \models \alpha$, iff $\mathcal{I}(\alpha) = 1$.
- Satisfaction can also be defined inductively as follows:
 - i) $\mathcal{I} \models \top$ and $\mathcal{I} \not\models \perp$.
 - ii) $\mathcal{I} \models p$ iff $\mathcal{I}(p) = 1$.
 - iii) $\mathcal{I} \models \neg\alpha$ iff $\mathcal{I} \not\models \alpha$.
 - iv) $\mathcal{I} \models \alpha \wedge \beta$ iff $\mathcal{I} \models \alpha$ and $\mathcal{I} \models \beta$.
 - v) $\mathcal{I} \models \alpha \vee \beta$ iff $\mathcal{I} \models \alpha$ or $\mathcal{I} \models \beta$ (or both).
 - vi) $\mathcal{I} \models \alpha \rightarrow \beta$ iff $\mathcal{I} \not\models \alpha$ or $\mathcal{I} \models \beta$ (or both).
 - vii) $\mathcal{I} \models \alpha \equiv \beta$ iff $(\mathcal{I} \models \alpha \text{ iff } \mathcal{I} \models \beta)$.
- \mathcal{I} is a *model* of Γ , written $\mathcal{I} \models \Gamma$, iff it satisfies all formulas in Γ .

Propositional Logic: Semantics

- We can define $M(\Gamma)$ = the set of models of a theory (or formula) Γ .
Example: $M(a \vee b) = \{\{a, b\}, \{a\}, \{b\}\}$
- The models of a formula can be inspected by **structural induction**:

$$M(\alpha \vee \beta) = M(\alpha) \cup M(\beta)$$

$$M(\alpha \wedge \beta) = M(\alpha) \cap M(\beta)$$

$$M(\neg\alpha) = 2^\Sigma \setminus M(\alpha)$$

- Two formulas α, β are **equivalent** if $M(\alpha) = M(\beta)$ (same models)

- From a set S of interpretations: do you know a method to get a formula α s.t. $M(\alpha) = S$?
- Example: find α to cover $M(\alpha) = \{\{a, c\}, \{b, c\}, \{a, b, c\}\}$
- Does this formula α always exist?

Propositional Logic: Semantics

- Def. relation $\Gamma \models \alpha$ is called **logical consequence** or **entailment** and defined as $M(\Gamma) \subseteq M(\alpha)$.
Example $\{happy, (rain \rightarrow \neg happy)\} \models \neg rain$
- If $M(\alpha) = \emptyset$ (**no models!**), α is **inconsistent** or **unsatisfiable**
Examples: $rain \wedge \neg rain$, \perp , ...
- If $M(\alpha) = 2^\Sigma$ (**all interpretations** are models), α , is **valid** or a **tautology**. Examples: $rain \vee \neg rain$, \top , $b \wedge c \wedge d \rightarrow (d \rightarrow b)$, ...
- We write $\models \alpha$ to mean that α is a tautology
Note: this is $\emptyset \models \alpha$, so we require $M(\emptyset) = 2^\Sigma \subseteq M(\alpha)$

Propositional Logic: Semantics

Theorem

$\models \alpha \rightarrow \beta$ is equivalent to $\alpha \models \beta$.

Definition (Weaker/stronger formula)

When $\models \alpha \rightarrow \beta$, or just $M(\alpha) \subseteq M(\beta)$, we say that α is *stronger* than β (or β is *weaker* α).

- Which are the strongest and weakest possible formulae?
- Examples: for each pair, which is the strongest?

$$p \quad \leftarrow \quad p \wedge q$$

$$p \quad \rightarrow \quad p \vee \neg q$$

$$p \vee q \quad \leftarrow \quad p \wedge q$$

$$p \quad \rightarrow \quad (q \rightarrow p)$$

$$p \wedge \neg q \quad \quad \neg p \wedge q$$

1 Propositional Logic: Syntax and Semantics

2 Propositional Reasoning

Propositional Reasoning



General types of reasoning:

Deduction, Abduction, Induction

- **Deductive reasoning:** $KB \models C$
does conclusion C follow from the Knowledge Base KB ?
 $KB = \{P_1, \dots, P_n\}$ is a set of premises
- **Abductive reasoning:** $KB \cup E \models C$
find a minimal set of facts E (the explanation) that allow concluding C
- **Inductive reasoning:** $KB \cup KB' \models C_i$
find an extension KB' of a (possibly empty) KB with background knowledge generalizing from examples C_i

Propositional Deductive Reasoning



Deductive Reasoning: $\{P_1, \dots, P_n\} \models C$
does **conclusion** C follow from **premises**
 $\{P_1, \dots, P_n\} = KB$ (the **Knowledge Base**)?

Example: $KB =$ but we need formulas, not sentences!

P_1 : On **w**weekends, I don't watch **tv** ($w \rightarrow \neg tv$)

P_2 : I'm **h**appy when it **r**ains, except in the **w**eekend ($r \wedge \neg w \rightarrow h$)

P_3 : I'm watching **tv** but I'm not **h**appy ($tv \wedge \neg h$)

Can I conclude this?

C : it is not **r**aining ($\neg r$)

From human to formal language ...

$A \rightarrow B$	A implies B A is a <i>sufficient condition</i> for B B is a <i>necessary condition</i> for A if A then B B if A A only if B B given that A B provided that A
$A \leftrightarrow B$	A is <i>equivalent</i> to B A if and only if (iff) B
$A \vee B$	A or B (inclusive or) A unless B , A except B
$\neg(A \leftrightarrow B)$	A or B (exclusive or)

Propositional Reasoning

- Our goal: does C follow from KB ? $KB \models C$?
- In propositional logic, $\{P_1, P_2, P_3\} \models C$ is the same as checking that the formula $P_1 \wedge P_2 \wedge P_3 \rightarrow C$ is a **tautology** or, equivalently, that its negation $P_1 \wedge P_2 \wedge P_3 \wedge \neg C$ is **inconsistent**

Definition (SAT decision problem)

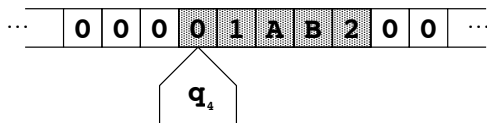
Decision problem $SAT(\alpha) \in \{\text{yes}, \text{no}\}$ checks whether a formula α has some model. (Time) complexity: **NP-complete** problem.

- In other words:
 $\{P_1, P_2, P_3\} \models C$ iff $SAT(P_1 \wedge P_2 \wedge P_3 \wedge \neg C) = \text{no}$.

What does “NP-complete” mean?



Alan Turing
(1912-1952)

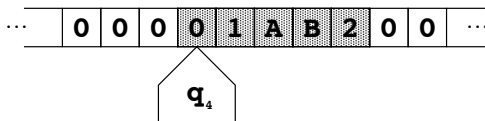


Turing machine (TM)

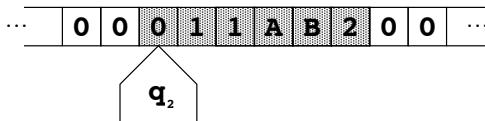
- TM = (theoretical) device that operates on an **infinite tape** with cells containing symbols in a finite alphabet (including blank ‘0’)
- The TM has a **current state** S_i among a finite set of states (including ‘*Halt*’), and a **head** pointing to “current” cell in the tape.
- Its **transition function** describes jumps from state to next state.

Transition function

- Example: with scanned symbol 0 and state q_4 , write 1 , move *Left* and go to state q_2 . That is:



$$t(0, q_4) = (1, \textit{Left}, q_2)$$



Decision problems

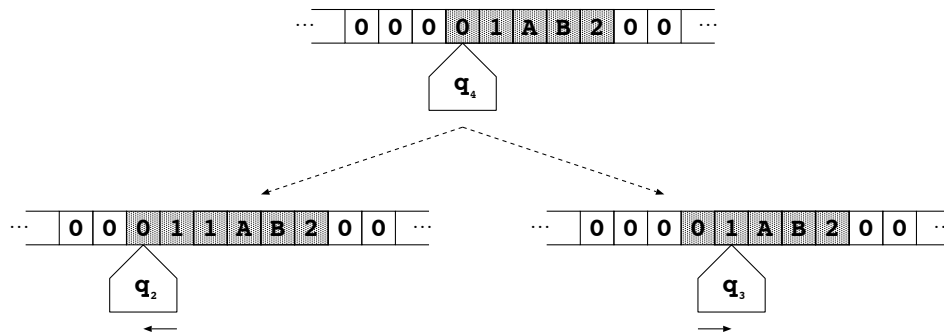
Definition (Decision problem)

A **decision problem** consists in providing a given tape input and asking the TM for a final output symbol answering **Yes** or **No**.

- Example: **SAT** = given (an encoding of) a propositional formula, does it have at least one model?
- Example: **HALTING** = given another TM plus its input, does it stop or not?
- A decision problem is **decidable** if the TM stops (answering **Yes** or **No**) in a finite number of steps.
- Examples: **SAT** is decidable. **HALTING** is undecidable.
- A decision problem is in complexity class **P** iff the **number of steps** carried out by the TM is **polynomial** on the size **n** of the input.

Non-deterministic TM

- Now, a **non-deterministic Turing Machine** (NDTM) is such that the transition function is replaced by a **transition relation**.
- We may have **different possibilities** for the **next step**.
- Example: $t(0, q_4, 1, \text{Left}, q_2)$, $t(0, q_4, 0, \text{Right}, q_3)$



Non-deterministic TM

- **Keypoint:** an NDTM provides an affirmative answer to a **decision problem** when at least **one of the executions** for the same input answers **Yes**.
- A decision problem is in class **NP** iff the **number of steps** carried out by the **NDTM** is **polynomial** on the size n of the input.
- For **SAT**, we can build an NDTM that performs two steps:
 - 1 For each atom, generate **1** or **0** nondeterministically. This provides an arbitrary interpretation in linear time.
 - 2 Test whether the current interpretation is a model or not.
Complexity: **ALOGTIME** \subseteq **P**

The sequence of these two steps takes polynomial time.

P vs NP

- Any TM is a particular type of NDTM, so $P \subseteq NP$ trivially, but . . .

$$P \stackrel{?}{=} NP$$

- Unsolved problem:** most accepted conjecture $P \subset NP$, but remains unproved.

It is one of the 7 Millenium Prize Problems

<http://www.claymath.org/millennium-problems>



The Clay Mathematics Institute designated \$1 million prize for its solution!

Completeness

- A problem X is **C-complete**, for some complexity class **C**, iff any problem Y in **C** is reducible to X in polynomial-time.
- A complete problem is a **representative** of the class. Example: if an **NP**-complete problem happened to be in **P** then $\mathbf{P} = \mathbf{NP}$.
- **SAT** was the first problem to be identified as **NP**-complete (Cook's theorem, 1971).
- **SAT** is commonly used nowadays for showing that a problem X is at least as complex as **NP**. To this aim, just encode **SAT** into X .
- The Complexity Zoo
https://complexityzoo.uwaterloo.ca/Complexity_Zoo

Methods for Propositional Reasoning

- First naive method: check **all interpretations** ($2^4 = 16$) one by one (truth table) to obtain a 0 in all cases.
- $\mathcal{I}(P_1 \wedge P_2 \wedge P_3 \wedge \neg C) = 0$ when some conjunct is 0.

h	tv	w	r	P_1 $(w \rightarrow \neg tv)$	P_2 $(r \wedge \neg w \rightarrow h)$	P_3 $tv \wedge \neg h$	$\neg C$ r
0	0	0	0	1	1	0	0
		\vdots		\vdots	\vdots	\vdots	\vdots
0	1	0	0	1	1	1	0
0	1	0	1	1	0	1	1
0	1	1	0	0	1	1	0
0	1	1	1	0	1	1	1
		\vdots					

Propositional Reasoning

- Computational cost is **exponential** = 2^n with $n = |\Sigma|$ number of atoms. Can we perform better?
- Not much hope for the worst case: **NP-complete!**
- However, enumeration of interpretations always **forces worst case**. We can **do better** in particular cases.
- In our example: $tv \wedge \neg h$ and r fix the truth of 3 atoms:
 $\mathcal{I}(h) = 0$, $\mathcal{I}(tv) = 1$ and $\mathcal{I}(r) = 1$. Only w needs to be checked

$$\begin{aligned} & (w \rightarrow \neg tv) \quad \wedge \quad (r \wedge \neg w \rightarrow h) \\ \equiv & (\neg w \vee \neg tv)(\neg w \vee \neg tv)(\neg w \vee \neg \top) \quad \wedge \quad (\neg r \vee w \vee h)(\neg r \vee w \vee h) \\ \equiv & (\neg w \vee \perp) \quad \wedge \quad (\perp \vee w \vee \perp) \\ \equiv & \neg w \quad \wedge \quad w \quad \text{inconsistent!} \end{aligned}$$

- **SAT solvers**: nowadays, SAT is an outstanding state-of-the-art research area for **search algorithms**. There exist many efficient tools and commercial applications. See www.satlive.com
- **SAT keypoint**: instead of designing an *ad hoc* search algorithm, encode the problem into propositional logic and use **SAT as a backend**.
- SAT solvers represent the input (**KB** and conclusions) as a set (conjunction) of “clauses”, where **clause** = disjunction of literals. This is called **Conjunctive Normal Form (CNF)**.

Conjunctive Normal Form (CNF)

Getting the CNF. Example:

$$(p \leftrightarrow \neg q) \rightarrow \neg(r \wedge \neg s) \quad (p \leftrightarrow \neg q) \rightarrow \neg(r \wedge \neg s) \quad ((p \wedge \neg q) \vee (\neg p \wedge q)) \rightarrow \neg(r \wedge \neg s)$$

- 1 replace $\alpha \rightarrow \beta$ by $\neg\alpha \vee \beta$ and $\alpha \leftrightarrow \beta$ by $(\alpha \wedge \beta) \vee (\neg\alpha \wedge \neg\beta)$
 - 2 **Negation Normal Form (NNF)**:
apply De Morgan laws until \neg only applied to atoms
 - 3 apply distributivity \wedge, \vee and associativity to get conjunction of disjunctions
- **Warning:** distributivity may have an exponential cost. Example $(a \wedge b) \vee (c \wedge d) \vee (e \wedge f) \vee (h \wedge i)$
 - Some techniques [Tseitin68] allow generating a CNF in polynomial time but **introducing new auxiliary atoms**.

Conjunctive Normal Form (CNF)

- If KB is a set of facts and implications involving literals, it is (almost) in CNF!
- Example: just **change the sign** of left literals in \rightarrow

$$\begin{array}{c}
 P_1 \qquad \qquad \qquad \wedge \qquad \qquad \qquad P_2 \\
 (w \rightarrow \neg tv)(w \rightarrow \neg tv)(w \rightarrow \neg tv) \wedge (r \wedge \neg w \rightarrow h)(r \wedge \neg w \rightarrow h)(r \wedge \neg w \rightarrow h) \\
 (\neg w \vee \neg tv)(\neg w \vee \neg tv) \wedge (\neg r \vee w \vee h)(\neg r \vee w \vee h)(\neg r \vee w \vee h) \\
 \underbrace{\hspace{10em}}_{C_1} \qquad \qquad \qquad \underbrace{\hspace{10em}}_{C_2}
 \end{array}$$

we get five clauses: C_3, C_4, C_5 are **unit** clauses.

- We will call **constraint** to the negation of a CNF clause

$$\underbrace{(w \wedge tv)}_{\neg C_1} \quad \underbrace{(r \wedge \neg w \wedge \neg h)}_{\neg C_2} \quad \underbrace{\neg tv}_{\neg C_3} \quad \underbrace{h}_{\neg C_4} \quad \underbrace{\neg r}_{\neg C_5}$$

- Constraints can be easily obtained from implications of literals: **change the sign of the right literals** in \rightarrow .