

Experimenting with Robotic Intra-Logistics Domains

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Outline I

- 1 Introduction
 - Motivation
 - Robotic Intra-Logistics
- 2 Benchmark Suite
 - Overview
 - Domains
- 3 Exemplary Evaluation
 - Instances
 - Encodings
 - Results
- 4 Outlook

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Motivation

Answer Set Programming

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- Declarative problem solving for combinatorial problems

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- Large spectrum of applications in academia and industry

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Dynamic Real-World Apps

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- Logistics, manufacturing, automation, scheduling, etc.

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- **Complex processes**

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⚡ Lack of Real-Life Test Data ⚡

- Existing benchmark suites kept intentionally simplistic
- No industrial scale test data in the public domain

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Robotic Intra-Logistics as Benchmark Domain

- Hard, dynamic planning problem related to MAS, scheduling, temporal logics, CSP, uncertainty, etc.
- Key concern of industry 4.0

Robotic Intra-Logistics

- Robotics systems for logistics and warehouse automation based on hundreds of
 - mobile robots
 - movable shelves



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- Main tasks: order fulfillment, i.e.
 - routing
 - order picking
 - replenishment



Robotic Intra-Logistics

- Robotics systems for logistics and warehouse automation based on hundreds of
 - mobile robots
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- Main tasks: order fulfillment, i.e.
 - routing
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- Many competing industry solutions:
 - Amazon, Dematic, Genzebach, Gray Orange, Swisslog



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asprilo Benchmark Suite

Main Components

- Standardized benchmark domains

asprilo Benchmark Suite

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- Standardized benchmark domains
 - Concise problem specification
 - Domains ranging from MAPF to full order fulfillment

asprilo Benchmark Suite

Main Components

- Standardized benchmark domains
- Versatile instance generator

asprilo Benchmark Suite

Main Components

- Standardized benchmark domains
- Versatile instance generator
 - Rich set of customization options
 - Leverages multi-shot ASP for generation

asprilo Benchmark Suite

Main Components

- Standardized benchmark domains
- Versatile instance generator
- Visualizer for instances and plans

asprilo Benchmark Suite

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- Standardized benchmark domains
- Versatile instance generator
- Visualizer for instances and plans
 - Animated playback of plans
 - Graphical editor for instances

asprilo Benchmark Suite

Main Components

- Standardized **benchmark domains**
- Versatile **instance generator**
- **Visualizer** for instances and plans
- **Solution checker with error feedback**

asprilo Benchmark Suite

Main Components

- Standardized benchmark domains
- Versatile instance generator
- Visualizer for instances and plans
- Solution checker with error feedback
 - Specific error descriptions
 - Modular design, easily extensible

asprilo Benchmark Suite

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asprilo Benchmark Suite

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Resources

- Website at <http://potassco.org/asprilo>

asprilo Benchmark Suite

Main Components

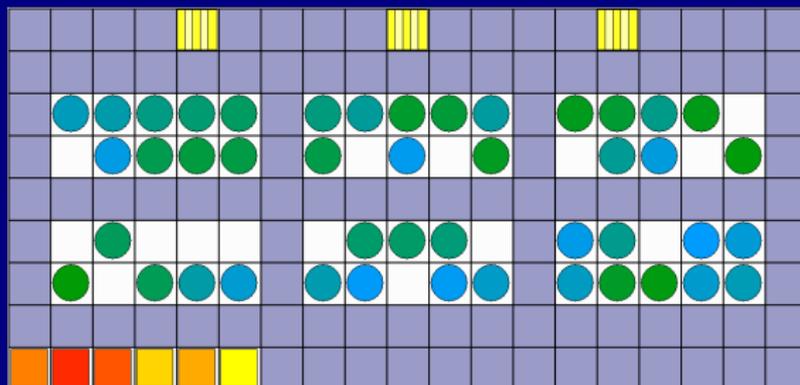
- Standardized **benchmark domains**
- Versatile **instance generator**
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Resources

- Website at <http://potassco.org/asprilo>
- ICLP'18 paper, also available at <https://arxiv.org/abs/1804.10247>

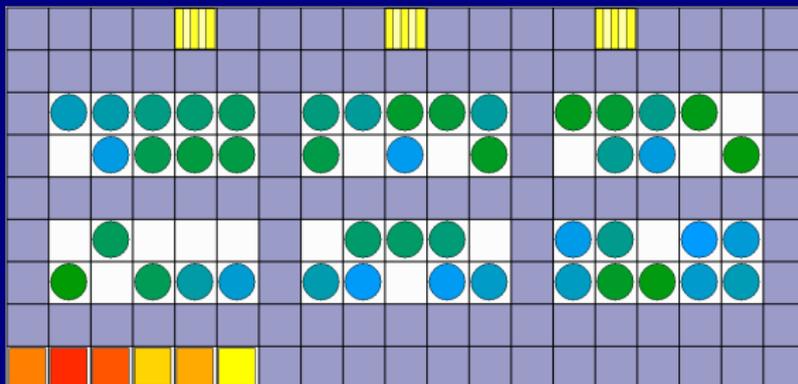
General Domain A

- The **warehouse** is laid out as a (partial) 2-dimensional grid
- **Shelves** store **products** in a certain quantity, each shelf occupies a single grid node
- **Mobile robots** move and navigate through the warehouse along the grid, can carry shelves and deliver product units to **picking stations**



General Domain A

- **Highway nodes** are special grid nodes where robots must never put down a shelf
- A set of **orders** is initially provided, an order is **fulfilled** if all its requested product units are delivered to its assigned picking station
- **Main Goal**: plan robot actions such that all orders will be fulfilled



Domain A Demo

Domains A, B, C, M

Domain A most general domain



Domains A, B, C, M

Domain A most general domain

Domain B ignores product quantities



Domains A, B, C, M

Domain A most general domain

Domain B ignores product quantities

Domain C ignores product quantities
delivery actions at once



Domains A, B, C, M

Domain A most general domain

Domain B ignores product quantities

Domain C ignores product quantities
delivery actions at once

Domain M only move actions
singleton orders and shelves
reach shelves with ordered products



Domain M Demo

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Exemplary Evaluation

- Exemplary benchmark evaluation to showcase *asprilo*

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- Test instances created with the generator

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- Referential encodings for *asprilo*'s domains

Exemplary Evaluation

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 - 1 What is the impact of different representations of grid positions?
 - 2 What is the impact of increasingly complex domains?
 - 3 What is the impact of decoupling sources of combinatorics?
- Test instances created with the generator
- Referential encodings for *asprilo*'s domains
- Detailed setup description, instances, encodings and results available at <http://potassco.org/asprilo/experiments>

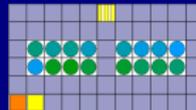
Instances

Name

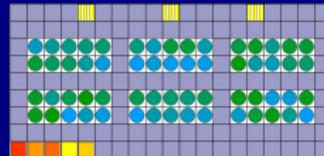
Generator Call and Resulting Layout

small:

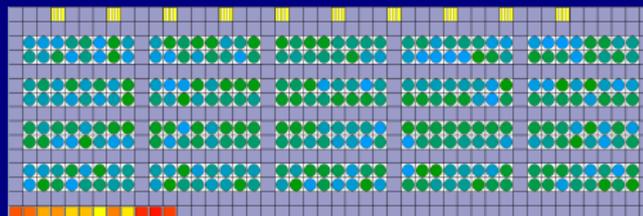
```
gen -x 11 -y 6 -X 4 -Y 2 -p 1 -s 16 -P 16 -u 16 -H --prs 1 -r 2 -o 2
```

*medium:*

```
gen -x 19 -y 9 -X 5 -Y 2 -p 3 -s 60 -P 60 -u 60 -H --prs 1 -r 5 -o 5
```

*large:*

```
gen -x 46 -y 15 -X 8 -Y 2 -p 10 -s 320 -P 320 -u 320 -H --prs 1 -r 12 -o 12
```



clingo Encoding for Domain M

routing

```

time(1..horizon).

direction((X,Y)) :- X=-1..1, Y=-1..1, |X+Y|=1.
nextto((X,Y),(X',Y'),(X+X',Y+Y')) :- position((X,Y)), direction((X',Y')), position((X+X',Y+Y')).

{ move(R,D,T) : direction(D) } 1 :- isRobot(R), time(T).

position(R,C,T) :- move(R,D,T), position(R,C',T-1),    nextto(C',D,C).    % movement effect and precondition.
                  :- move(R,D,T), position(R,C ,T-1), not nextto(C ,D,_).

position(R,C,T) :- position(R,C,T-1), not move(R,_,T), isRobot(R), time(T). %inertia

moveto(C',C,T) :- nextto(C',D,C), position(R,C',T-1), move(R,D,T).    % edge collision
                :- moveto(C',C,T), moveto(C,C',T), C < C'.

:- { position(R,C,T) : isRobot(R) } > 1, position(C), time(T).    % vertex collision

```

clingo Encoding for Domain M

routing to shelves

```

time(1..horizon).

direction((X,Y)) :- X=-1..1, Y=-1..1, |X+Y|=1.
nextto((X,Y),(X',Y'),(X+X',Y+Y')) :- position((X,Y)), direction((X',Y')), position((X+X',Y+Y')).

{ move(R,D,T) : direction(D) } 1 :- isRobot(R), time(T).

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moveto(C',C,T) :- nextto(C',D,C), position(R,C',T-1), move(R,D,T). % edge collision
                 :- moveto(C',C,T), moveto(C,C',T), C < C'.

:- { position(R,C,T) : isRobot(R) } > 1, position(C), time(T). % vertex collision

processed(O,A) :- ordered(O,A), shelved(S,A), position(S,C,0), position(R,C,horizon), isRobot(R).

processed(O) :- isOrder(O), processed(O,A) : ordered(O,A).

:- not processed(O), isOrder(O).

```

clingo Encoding for Domain A

routing + transport + delivery

```

time(1..horizon).

direction((X,Y)) :- X=-1..1, Y=-1..1, |X+Y|=1.
nextto((X,Y),(X',Y'),(X+X',Y+Y')) :- position((X,Y)), direction((X',Y')), position((X+X',Y+Y')).

{
  move(R,D,T) : direction(D) ;
  pickup(R,S,T) : isShelf(S) ;
  putdown(R,S,T) : isShelf(S) } 1 :- isRobot(R), time(T).

waits(R,T) :- not pickup(R,_,T), not putdown(R,_,T), not move(R,_,T), isRobot(R), time(T).

position(R,C,T) :- move(R,D,T), position(R,C',T-1), nextto(C',D,C).
                 :- move(R,D,T), position(R,C',T-1), not nextto(C',D,C).

carries(R,S,T) :- pickup(R,S,T), position(R,C,T-1), position(S,C',T-1).
                 :- pickup(R,S,T), carries(R,_,T-1).
                 :- pickup(R,S,T), carries(_,S,T-1).
                 :- pickup(R,S,T), position(R,C,T-1), position(S,C',T-1), C != C'.

                 :- putdown(R,S,T), not carries(R,S,T-1).

serves(R,S,P,T) :- position(R,C,T), carries(R,S,T), position(P,C), isStation(P).

position(R,C,T) :- position(R,C,T-1), not move(R,_,T), isRobot(R), time(T).
carries(R,S,T) :- carries(R,S,T-1), not putdown(R,_,T), time(T).

position(S,C,T) :- position(R,C,T), carries(R,S,T).
position(S,C,T) :- position(S,C,T-1), not carries(_,S,T), isShelf(S), time(T).

moveto(C',C,T) :- nextto(C',D,C), position(R,C',T-1), move(R,D,T).
                 :- moveto(C',C,T), moveto(C,C',T), C < C'.

:- { position(R,C,T) : isRobot(R) } > 1, position(C), time(T).
:- { position(S,C,T) : isShelf(S) } > 1, position(C), time(T).

```

Encoding Variants

Variants

- clingo* boolean encoding
- clingo_{xy}* boolean encoding + split positional coordinates
- clingcon* linear constraints for positions and product quantities
- clingo*[DL] difference constraints for positions and product quantities

Task Assignment

- Robots assigned a subset of shelves and picking stations
- All variants were tested with and without task assignments.

Results

<i>domain</i>	<i>makespan</i>	<i>encoding</i>	<i>small</i>	<i>medium</i>	<i>large</i>
M	6/10/25	<i>clingo</i>	0(0)	0(0)	73(4)
		<i>clingo_{xy}</i>	0(0)	16(1)	591(14)
		<i>clingcon</i>	0(0)	37(0)	1168(52)
		<i>clingo[DL]</i>	0(0)	193(1)	1648(96)
M_a	6/10/25	<i>clingo</i>	0(0)	0(0)	41(2)
		<i>clingo_{xy}</i>	0(0)	0(0)	763(27)
		<i>clingcon</i>	0(0)	36(0)	1163(49)
		<i>clingo[DL]</i>	0(0)	86(1)	1679(102)
C^M	20/-/-	<i>clingo</i>	805(40)	1800(120)	1800(120)
		<i>clingcon</i>	695(30)	1800(120)	1800(120)
C_a^M	21/35/-	<i>clingo</i>	23(1)	370(5)	1800(120)
		<i>clingcon</i>	38(2)	459(15)	1800(120)
B^M	26/-/-	<i>clingo</i>	970(53)	1800(120)	1800(120)
		<i>clingcon</i>	807(37)	1800(120)	1800(120)
B_a^M	26/39/-	<i>clingo</i>	12(0)	566(19)	1800(120)
		<i>clingcon</i>	29(0)	623(25)	1800(120)
A^M	26/-/-	<i>clingo</i>	984(55)	1800(120)	1800(120)
		<i>clingcon</i>	856(41)	1800(120)	1800(120)
A_a^M	26/39/-	<i>clingo</i>	12(0)	577(18)	1800(120)
		<i>clingcon</i>	49(1)	625(22)	1800(120)

Experimental results in average run time & number of timeouts  Potasso

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Outlook

- Further extending *asprilo* based on user feedback

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Outlook

- Further extending *asprilo* based on user feedback
- Explore ASP design patterns and techniques
 - scalability
 - temporal logic
 - preference handling
 - uncertainty
 - online processing

<http://potassco.org/asprilo>